

World Finals Barrel Race & Rise Above Pro Tour Rules:

1. ABRA Rules Apply.

- 2. Dress Code:** Full Dress Code will be in effect. Full dress code will be a cowboy hat or helmet, long sleeved western shirt with sleeves rolled down, long pants, and cowboy boots or riding shoes.
- 3. Cowboy Hats:** Full dress code including cowboy hats or helmets must be on and stay on from the time the contestant enters the alleyway to the time the contestant is completely out of the alleyway after his or her run. A \$25 hat fine will be in effect during the ABRA Rise Above Pro Tour, Open 5D Barrels, Senior 4D, and Youth 4D Barrels. A \$10 hat fine will be in effect during the ABRA 9-12 and 8 & Under 4D Barrels. All hat fines must be paid before the hat is returned and before that contestant makes another run.
- 4. Time Limit:** Contestants must check in with the gate person when their turn is approaching, preferably 10 contestants before they run. Each contestant will be called three times and will be automatically scratched if not checked in. If contestant has checked in, a 60 second time limit will start after the second call. If the contestant has not entered the alleyway at the end of the 60 seconds, they will be called a third time and scratched. If the contestant has entered the alleyway, they will be called a third time and another 60 second time limit will start. If the contestant has not entered the arena after the 60 seconds, they will be scratched. Any abuse of a horse, based on the judge's discretion, may result in a scratch or disqualification.
- 5. Circling Barrels/ Before a Run:** There will be a \$25 fine per circle for any contestant who purposely circles the same barrel more than once during a run or who circles in the arena before a run. Contestants must run in and out of the arena.
- 6. Refunds:** A full refund of entry fees and stall fees will only be granted to contestants who present a vet or doctor's release before 9:30am on Friday, May 8 for all ABRA Classes. Processing fees will not be returned.
- 7. Horse/ Rider Substitutions:** There will be no switching of horses or riders after the first horse runs in the first go round for all ABRA Classes. There will be a \$500 fine in addition to possible automatic disqualification and/or suspension from the ABRA for switching after this time. Rider substitutions may be charged an office fee if the new rider has not already paid the office fee.
- 8. Entering More Than One Horse:** Contestants may enter as many different horses as they wish. Each horse must have his own entry. Contestants may not, under any circumstances, run one horse in one go and a different horse in another go.
- 9. Carrying Times:** Decisions to carryover WFBR times must be made in writing in the ABRA Office before 9:30am on Friday, May 8, and cannot be reversed. Contestants who wish to carryover will run in whichever class runs first and their time will be carried over to the second class. All Short Go runs must be made or they will be scratched.
- 10. WFBR Class Draws:** All First Go Rounds will be run starting with the pre-entry draw, and ending with the late-entry draw. The Second Go Rounds will begin with a reversed pre-entry draw and finish up with a reversed late-entry draw. All Short Go Rounds will be run from the slowest qualifying time to the fastest. If a Short Go rider or horse qualifies two or more times and draws up with 10 or less entries in between draws, the slowest time will be moved up in the draw until there are at least 10 entries in between runs.
- 11. WFBR Arena Drags:** For all classes, except exhibitions, there will be a drag every five (5) entries in the draw and in between classes. Big drags will remain between the same draws for the Second Go as in the First Go Round.
- 12a. WFBR Payout:** The ABRA will pay out 80% of the entry fees and 100% of the Added Money at the WFBR. The total purse for each WFBR class will be split 30% to each Long Go, and 40% to the Short Go. The Open 5D Barrels will be paid out as follows:
200-449 entries 10 places/division 21 / 18 / 15 / 12 / 9 / 7 / 6 / 5 / 4 / 3 %
450 or more entries 12 places/division 19 / 15 / 12 / 10 / 9 / 8 / 7 / 6 / 5 / 4 / 3 / 2 %
The payout for the rest of the WFBR classes will go according to the Standard ABRA Payout, but may be increased at ABRA's discretion due to the amount of added money. All Short Gos will be paid out according to the number of Short Go entries.
- 12b. Rise Above Pro Tour Payout:** 100% of the Added Money and 80% of the entry fees will be paid back one place for every seven (7) Pro Tour class entries. 40% of the total purse will be paid in the Long Go, 60% will be paid in the Short Go.
- 13. WFBR Short Go Qualification:** The top fifteen (15) contestants in each division, each go, will advance to the Open 5D Short Go. Therefore, the number of possible Short Go contestants will be 150, though all spots may not get filled. Contestants who place in the top 15 during the 2nd Go, and had already qualified on that horse in the first go, will get skipped so that the next unqualified contestant from the 2nd go will advance. If the 2nd Go runs out of unqualified contestants in any division, the ABRA will not go back to the 1st Go to fill in the holes. If a contestant qualifies on a certain horse in the 1st Go, they are guaranteed a spot in the Short Go on that horse and cannot knock themselves out by running in the 2nd Go. A contestant can advance to the Short Go on more than one horse, but not more than once on the same horse. In the case that a contestant qualifies for the Short Go and decides not to run, the ABRA will not go back into the Go Rounds to fill the hole. The Short Go will then start over on a clean slate. If there are more than 500 ABRA Open 5D contestants, the top 20 will come back on the same terms. In the ABRA Senior, Youth, 9-12, and 8 & Under Classes, all qualified rides will be taken back to the Short Go if there are less than 30 entries in a particular Class. If there are more than 30 entries in a particular class, then the number of qualifiers per division will be equal to the number of places paid per division for each class.
- 14. Judge:** The Judge's decision is final.

WFBR Ground Rules:

1. No bicycles, scooters, rollerblades, basketballs, etc. allowed in buildings or near stalls or horse areas.
2. No alcoholic beverages are allowed on the Will Rogers Memorial Center grounds. Contestants are responsible for friends/ family.
3. All horses staying on the Will Rogers Memorial Center grounds overnight must be stalled. Fines for tied out horses will be \$100 per night per horse.
4. Parking lots for trailers are specified. There will no parking allowed in unmarked areas and horses cannot be tied on the grass or under trees. Plenty of parking is available, fines may result for parking in unmarked areas or tying horses on grass or under trees.